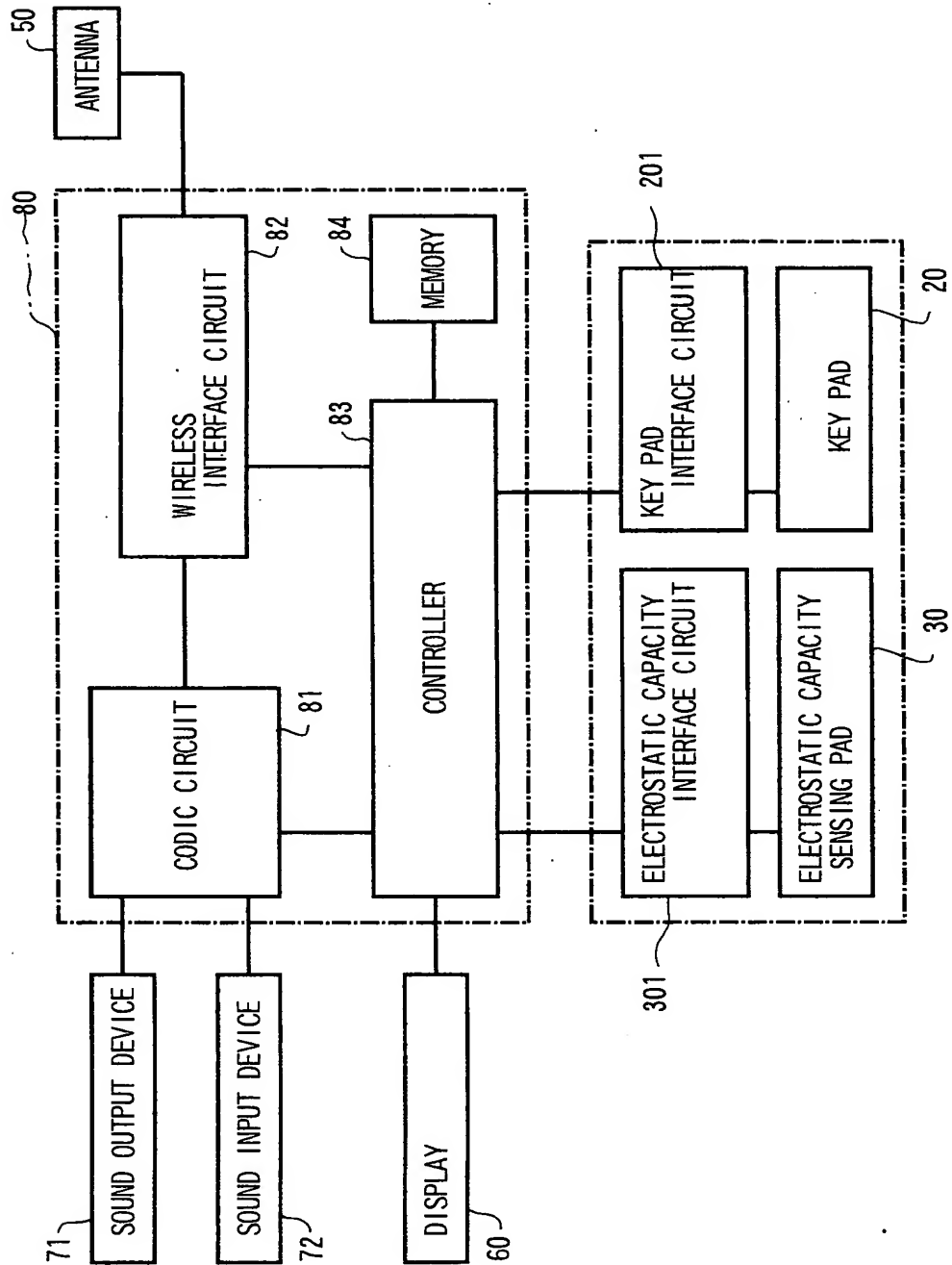


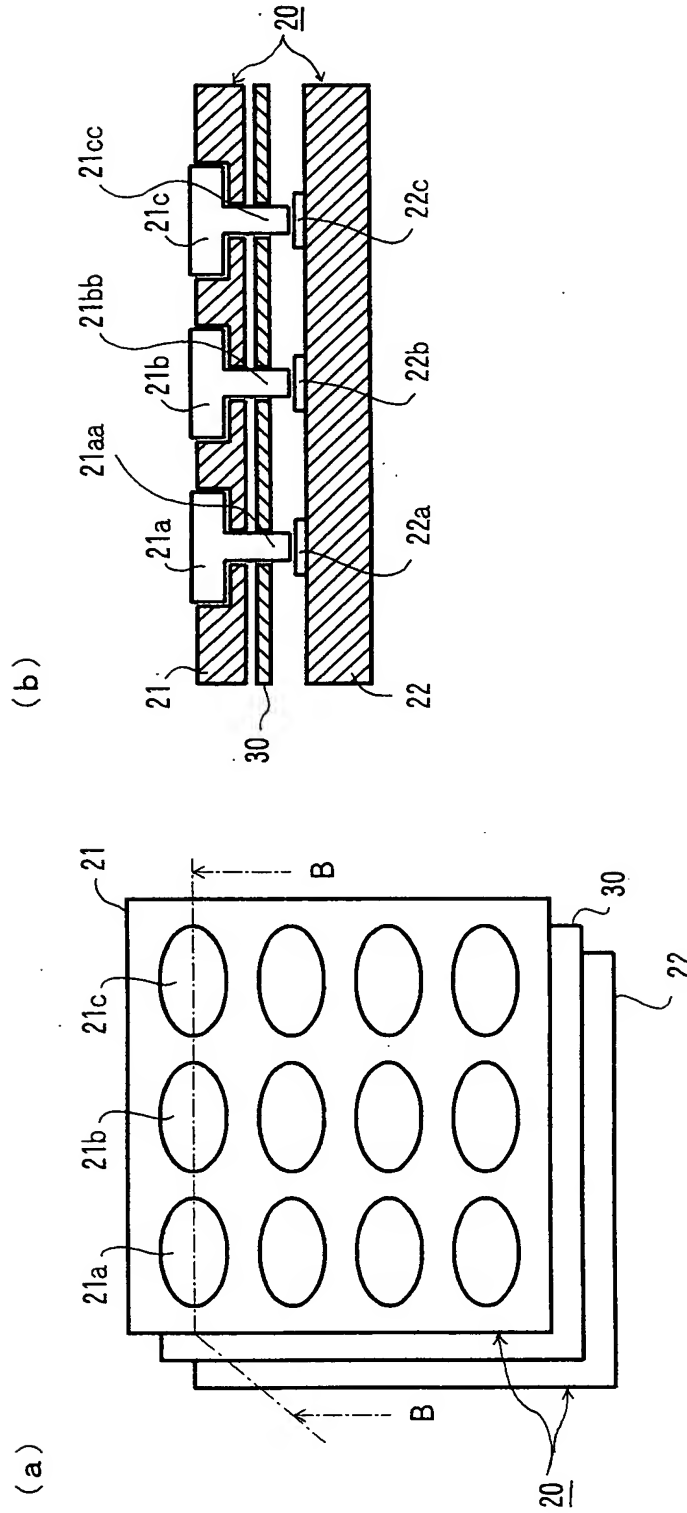
10/529399

Fig. 1

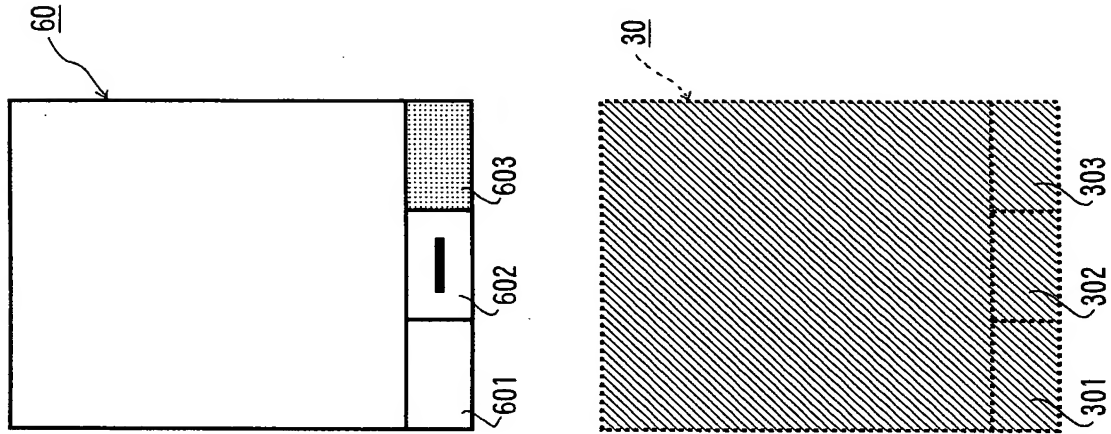


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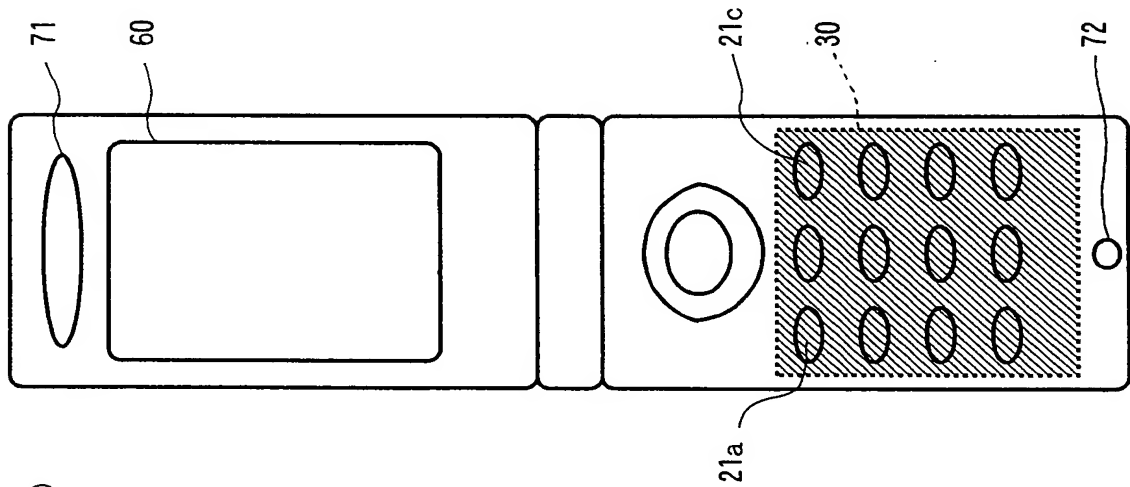
Fig. 2



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(b)

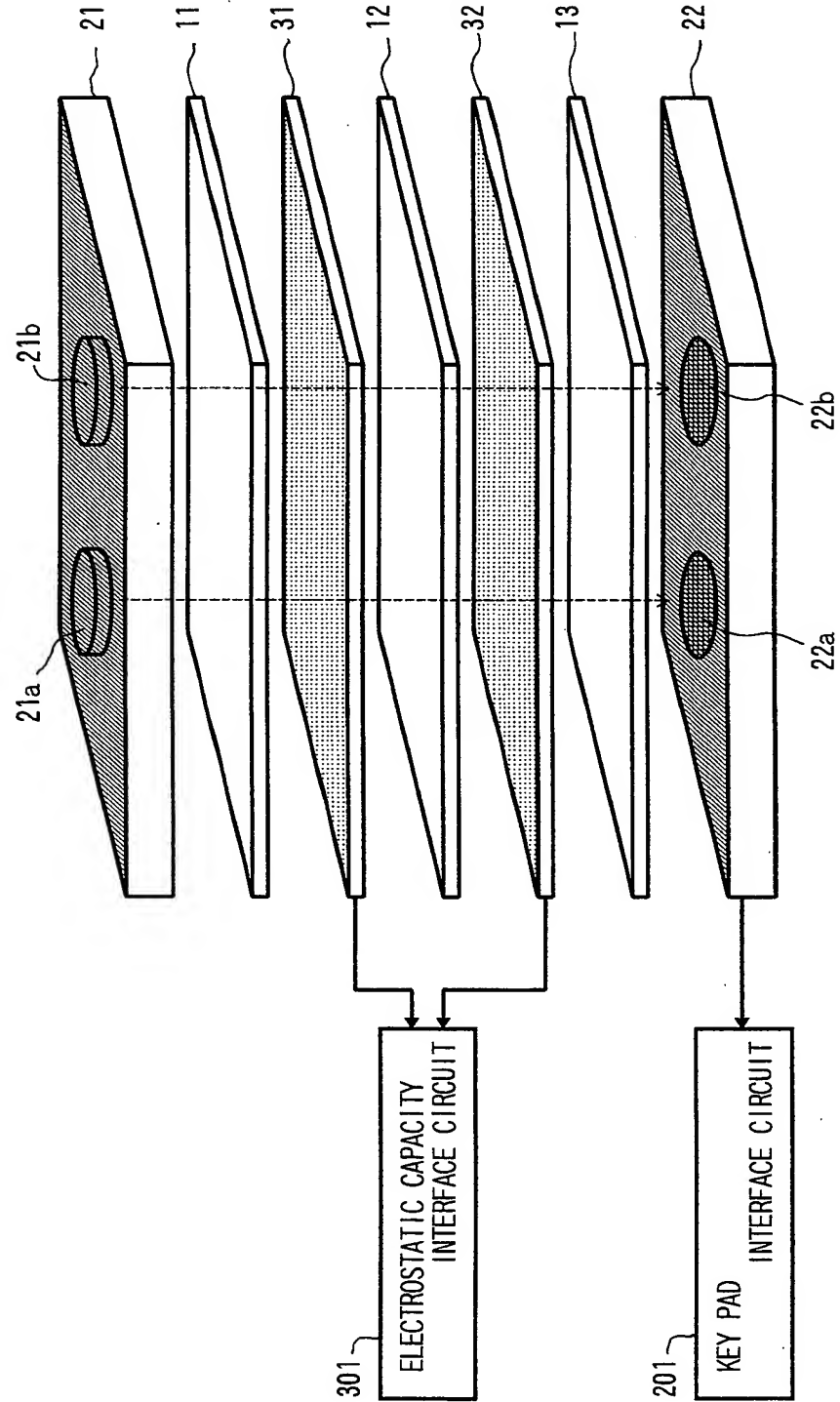


(a)

Fig. 3

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Fig. 4



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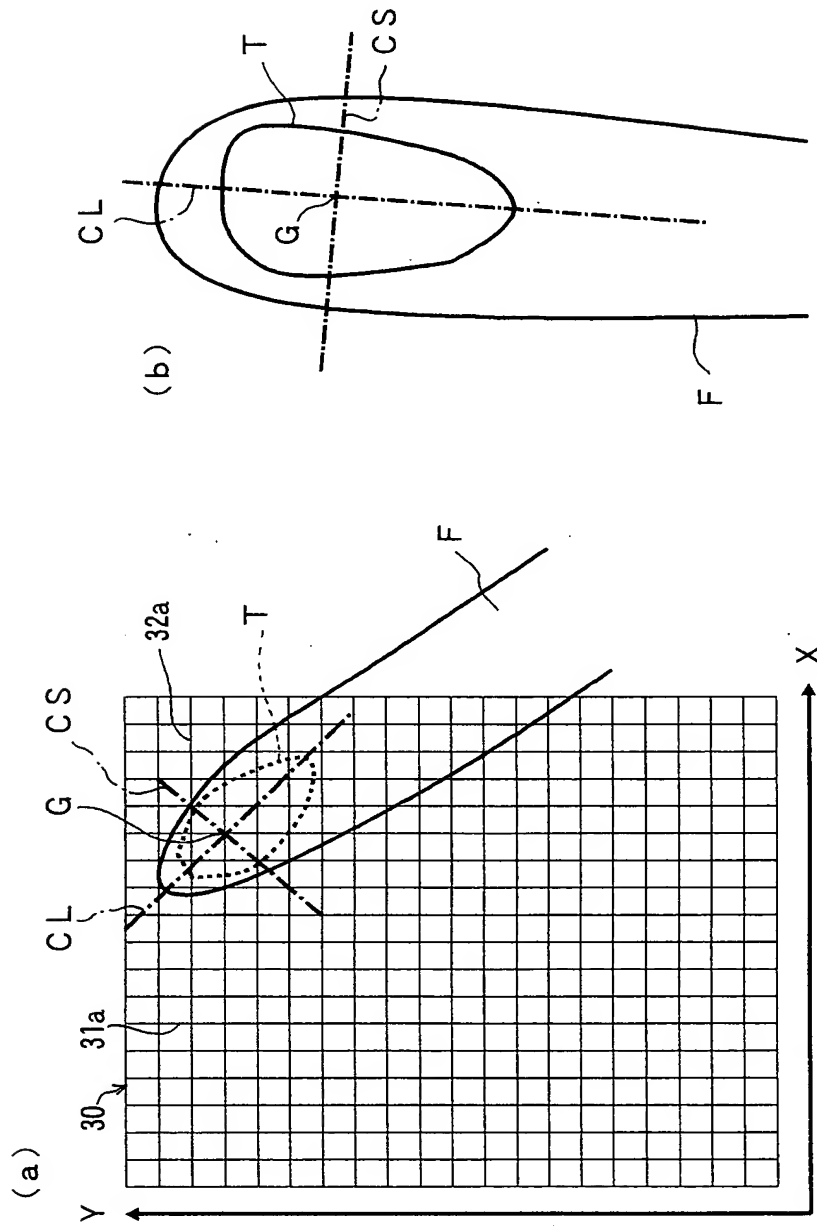
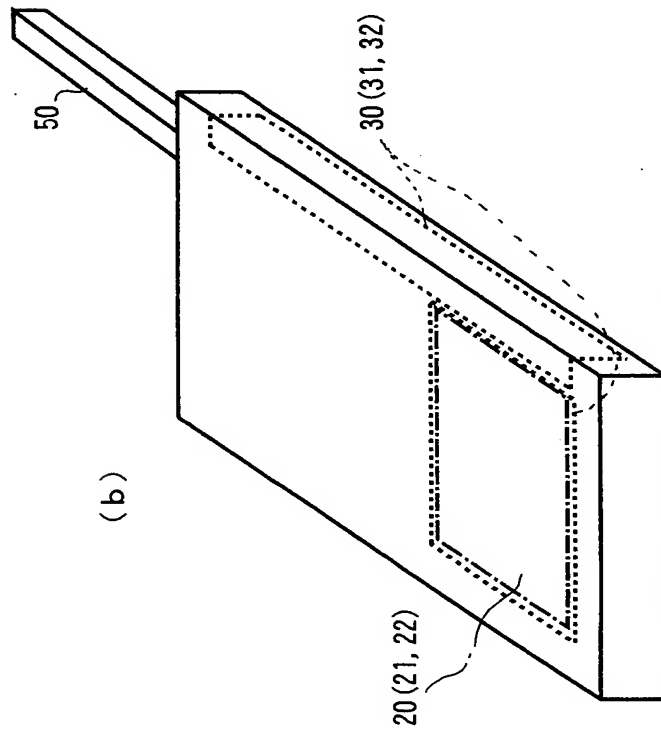


Fig. 5

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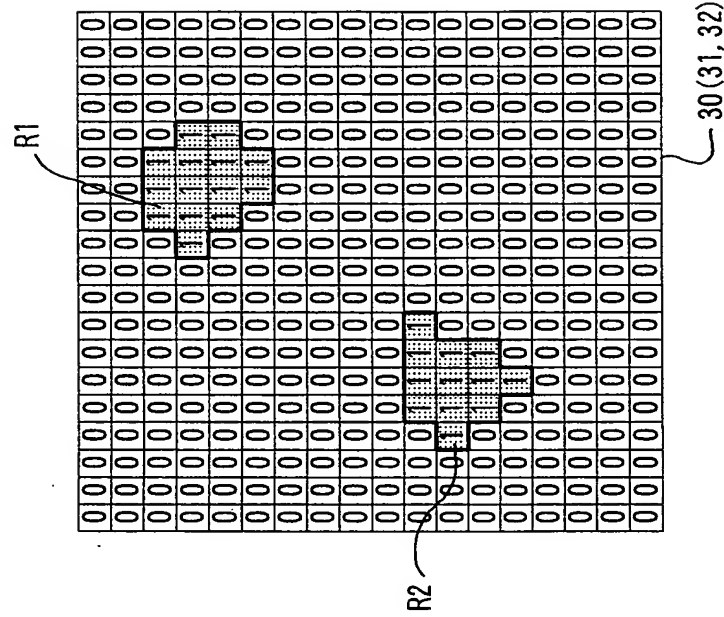
Fig. 6

(a)



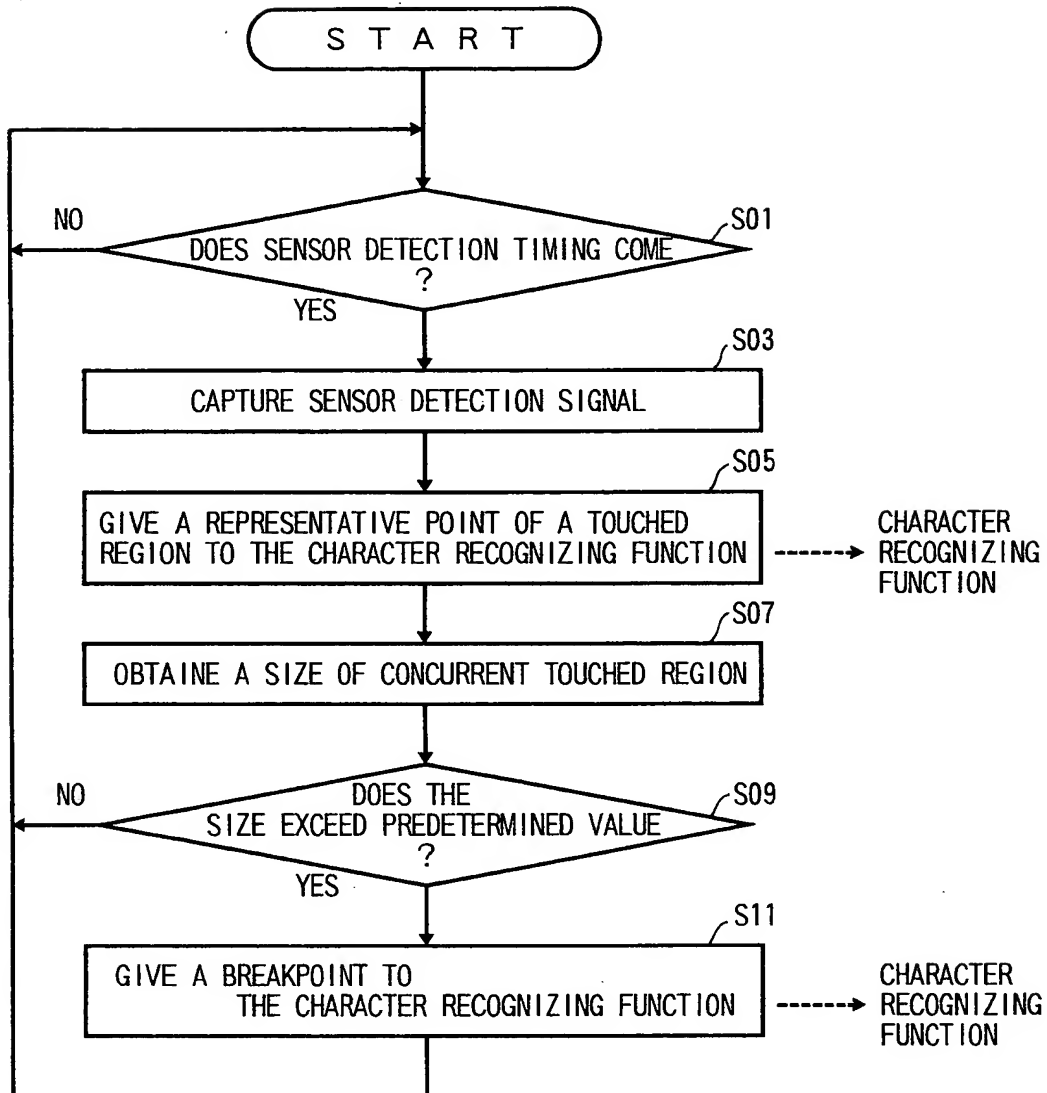
(b)

(b)



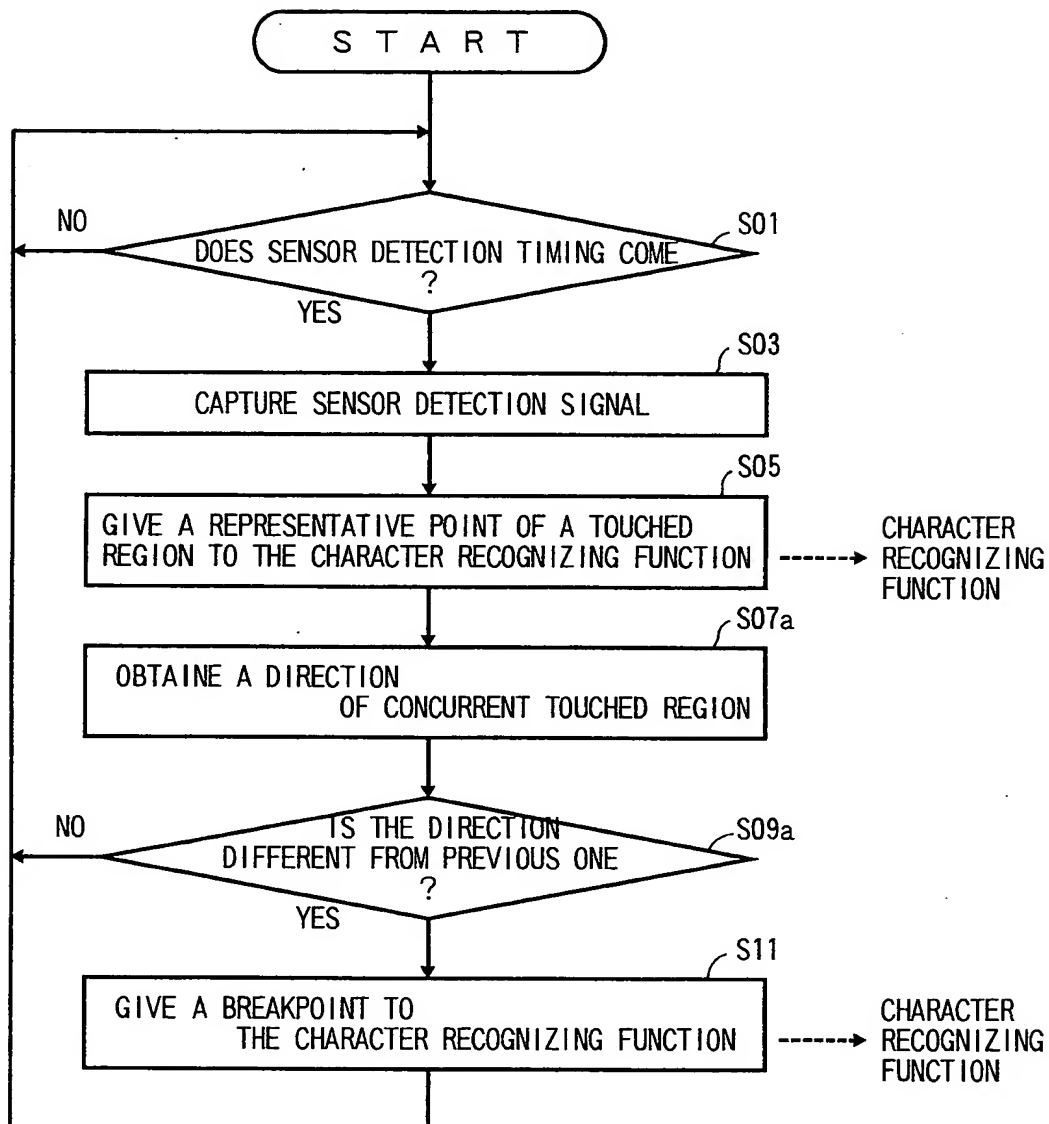
10/529399

Fig. 7



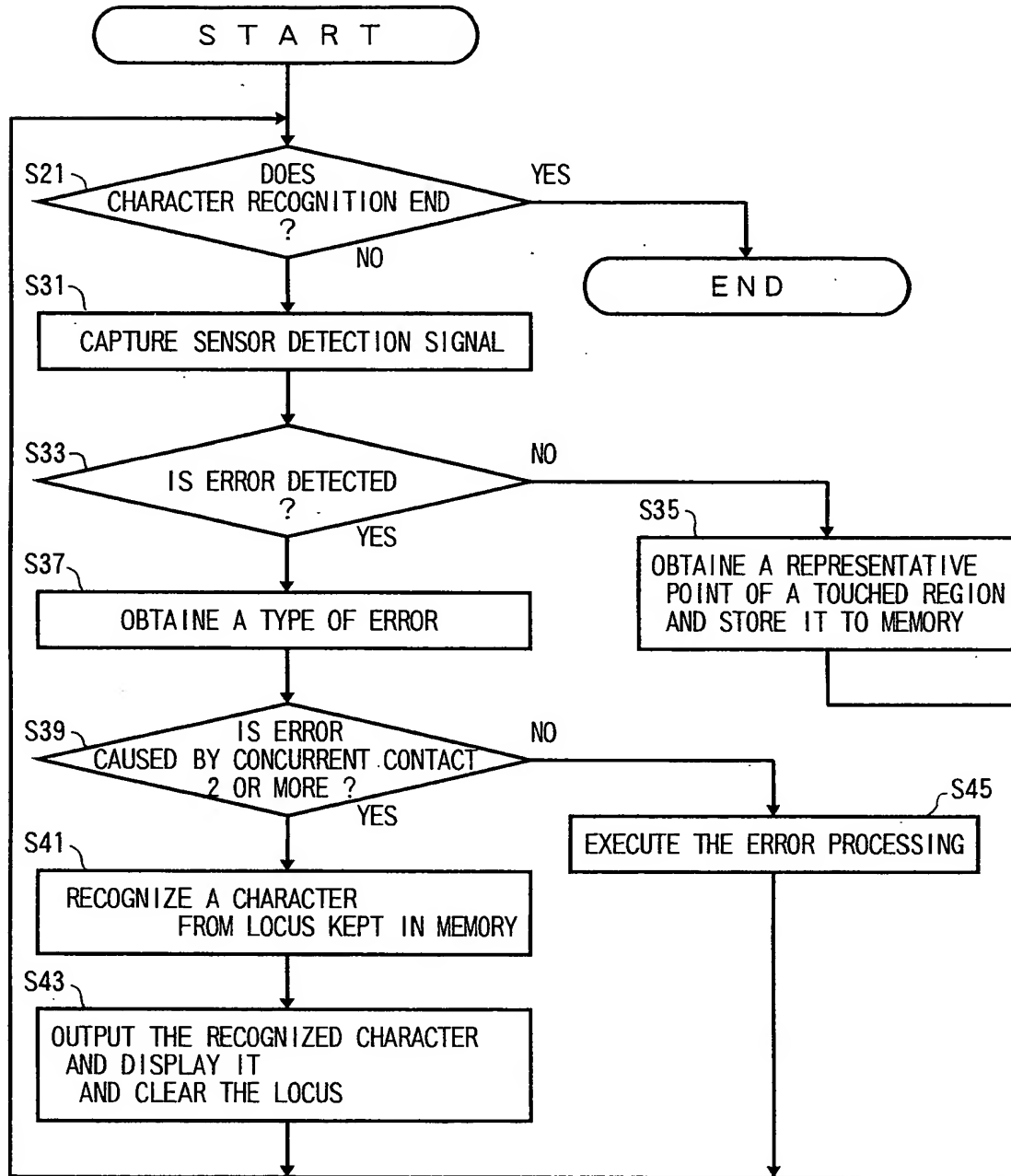
10/529399

Fig. 8



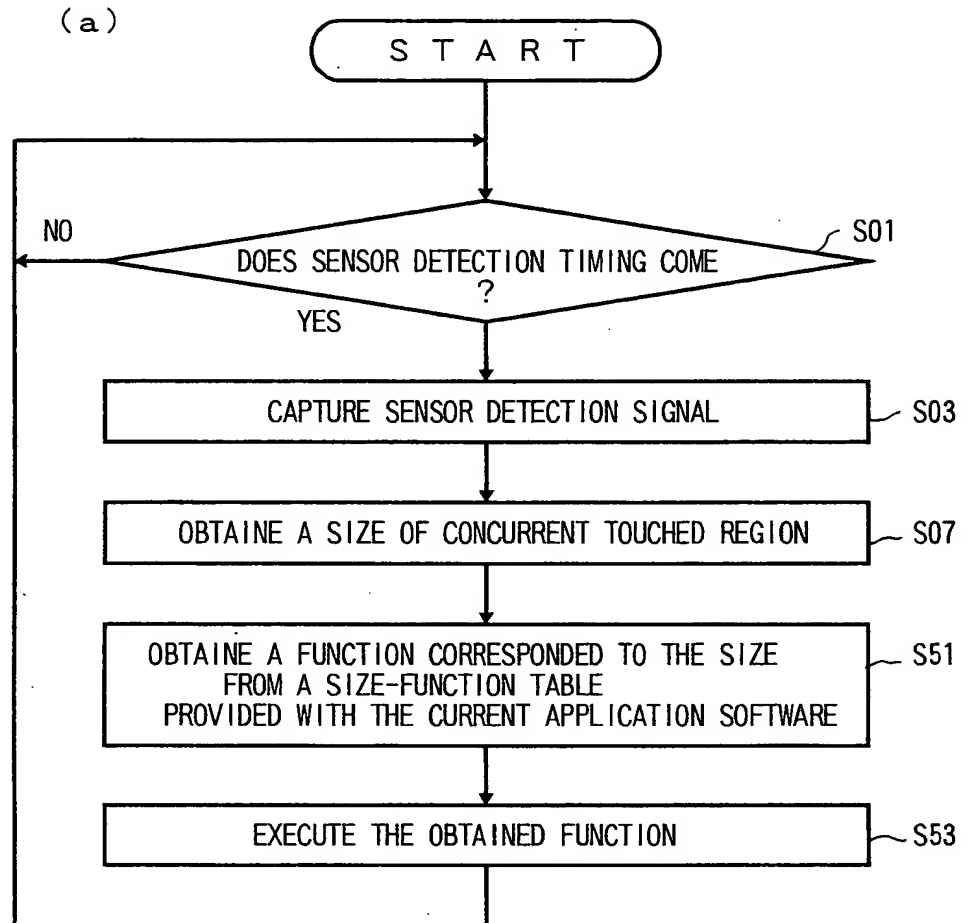
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Fig. 9



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Fig. 10

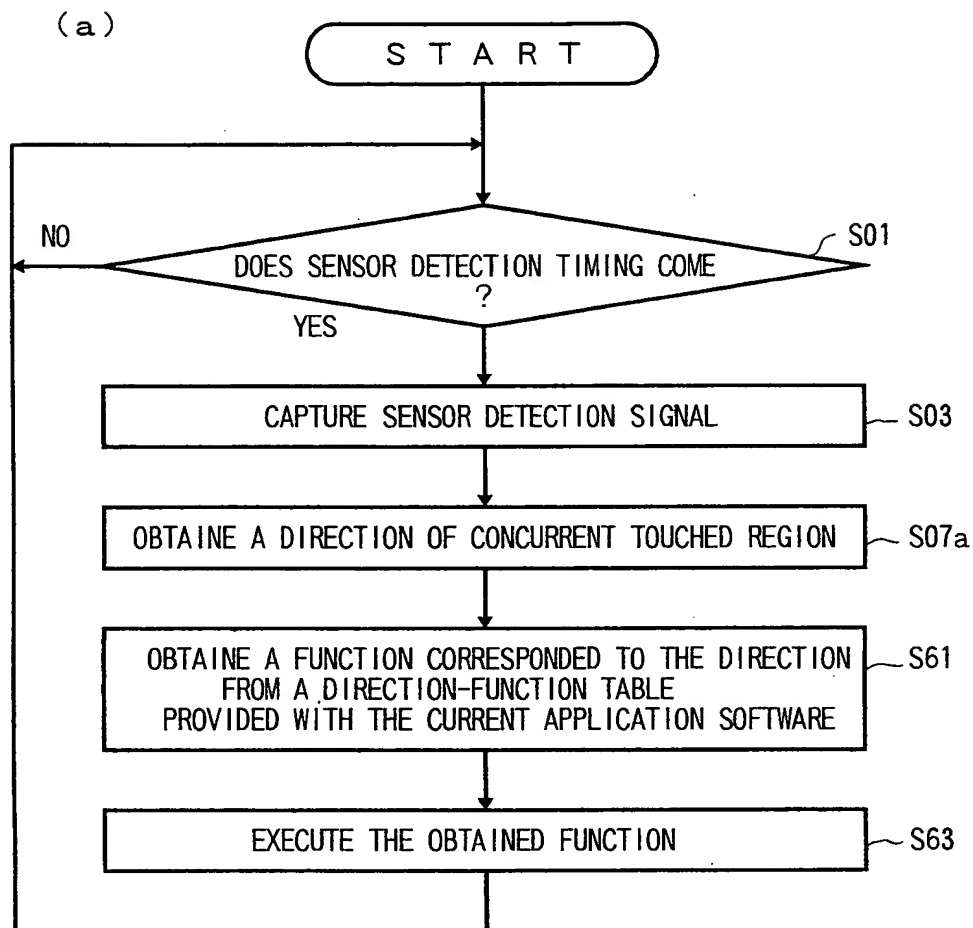


(b)
SIZE-FUNCTION TABLE (FOR BBBB GAME)

SIZE (NUMBER OF DOTS)	FUNCTION
EQUIVALENT TO END OF FINGERTIP	MOVEMENT TO LOWER LEFT
EQUIVALENT TO ENTIRETY OF FINGERTIP	MOVEMENT TO UPPER LEFT
EQUIVALENT TO PAD OF FINGER	MOVEMENT TO UPPER RIGHT

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Fig. 11

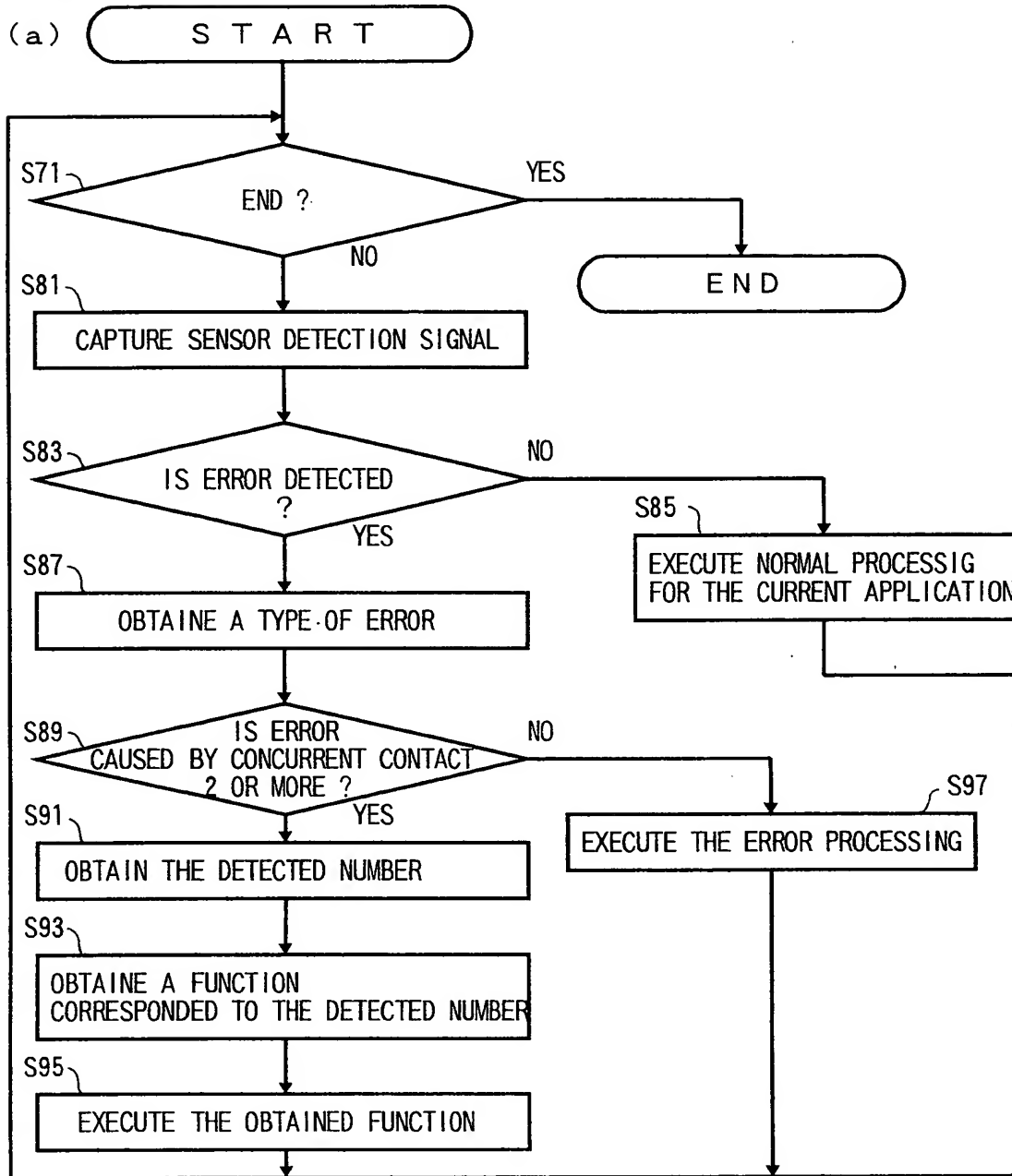


(b)
DIRECTION-FUNCTION TABLE (FOR CCCC GAME)

DIRECTION (°)	FUNCTION
0 - 45	MOVEMENT TO LOWER LEFT
45 - 90	MOVEMENT TO UPPER LEFT
90 - 135	MOVEMENT TO UPPER RIGHT
135 - 180	MOVEMENT TO LOWER RIGHT

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Fig. 12



(b) NUMBER OF TOUCHED REGION - FUNCTION TABLE (FOR AAAA GAME)

NUMBER OF TOUCHED REGION	FUNCTION
2	MOVEMENT TO LOWER LEFT
3	MOVEMENT TO UPPER LEFT
4	MOVEMENT TO UPPER RIGHT